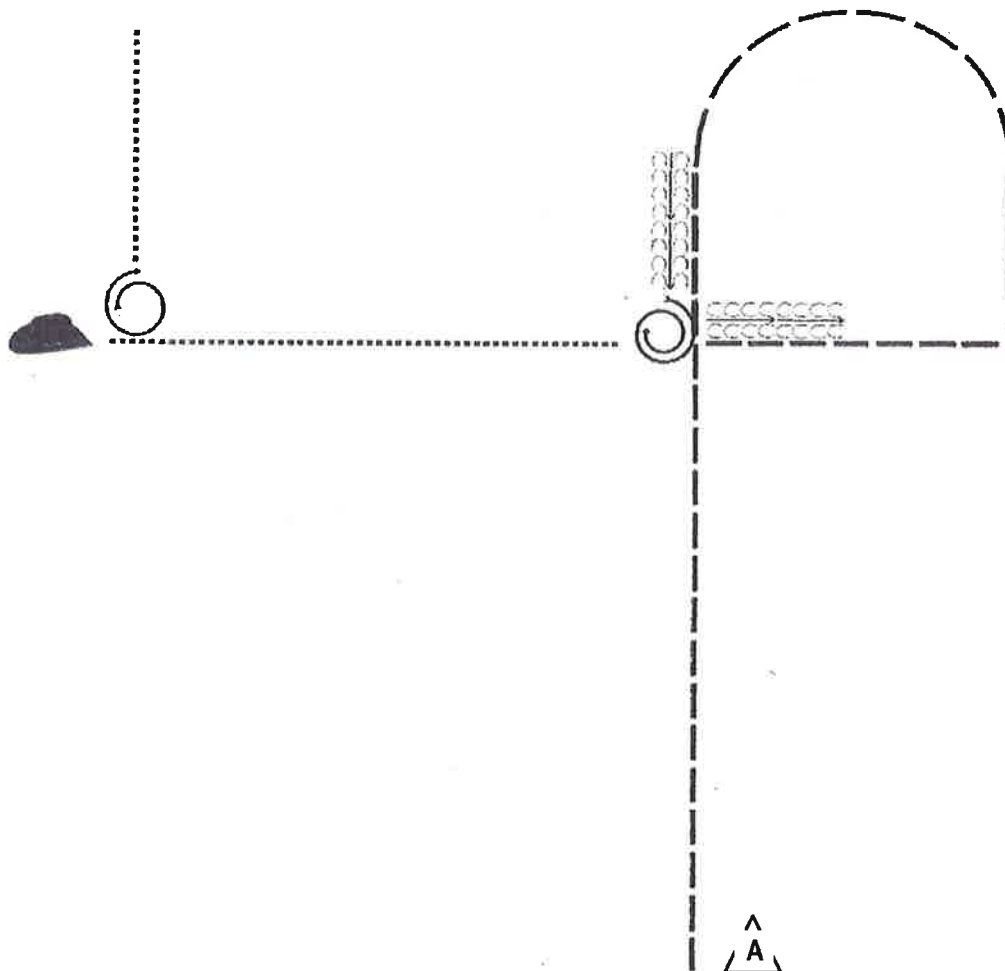


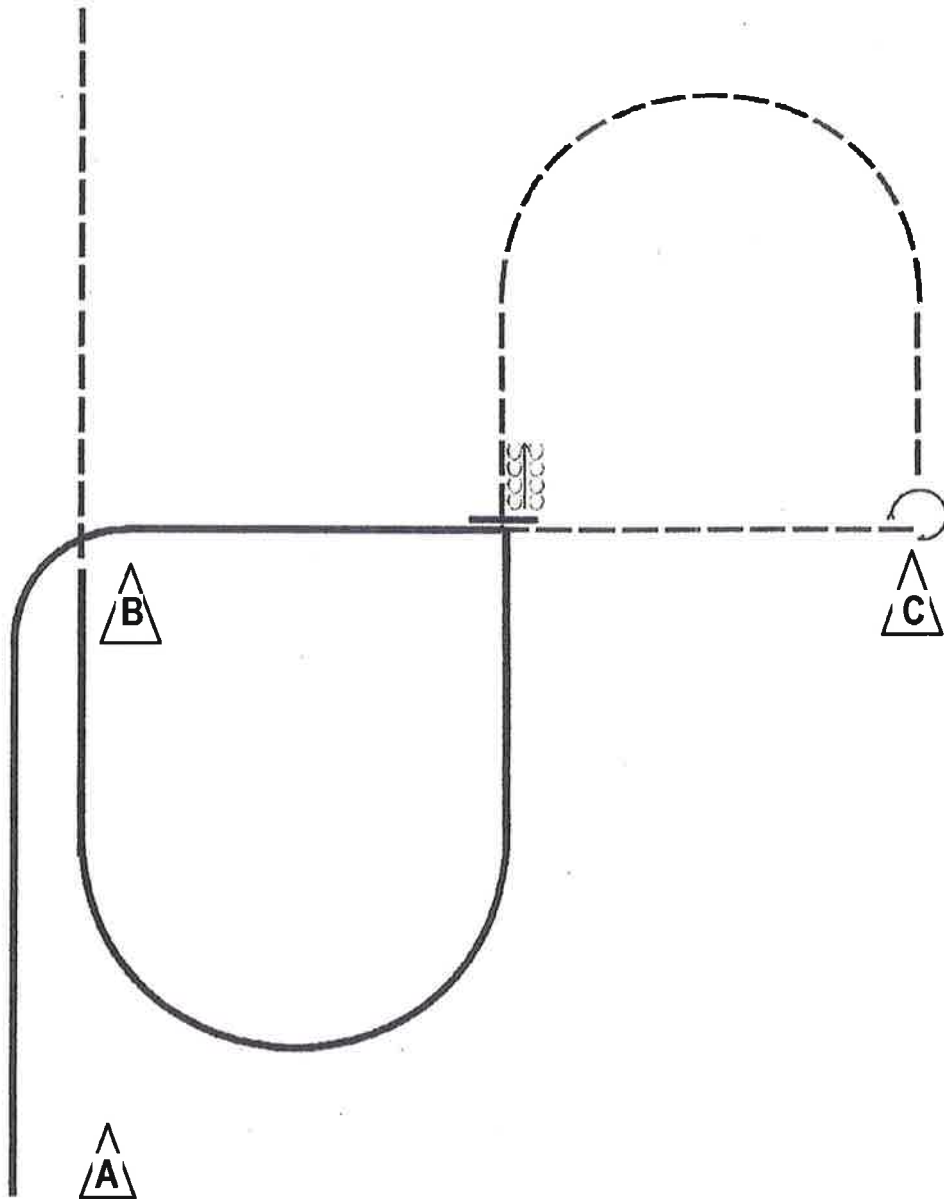
SHOWMANSHIP - SHOW B



Be ready at Marker A

- 1. Extend the trot in an arc as shown**
- 2. Slow to the trot before the square corner and complete two square corners to the right**
- 3. Stop and back two horse lengths**
- 4. Execute a 630 degree turn and back two horse lengths**
- 5. Walk to Judge and set up for inspection**
- 6. When dismissed, perform a 450 degree turn**
- 7. Walk to the exit**

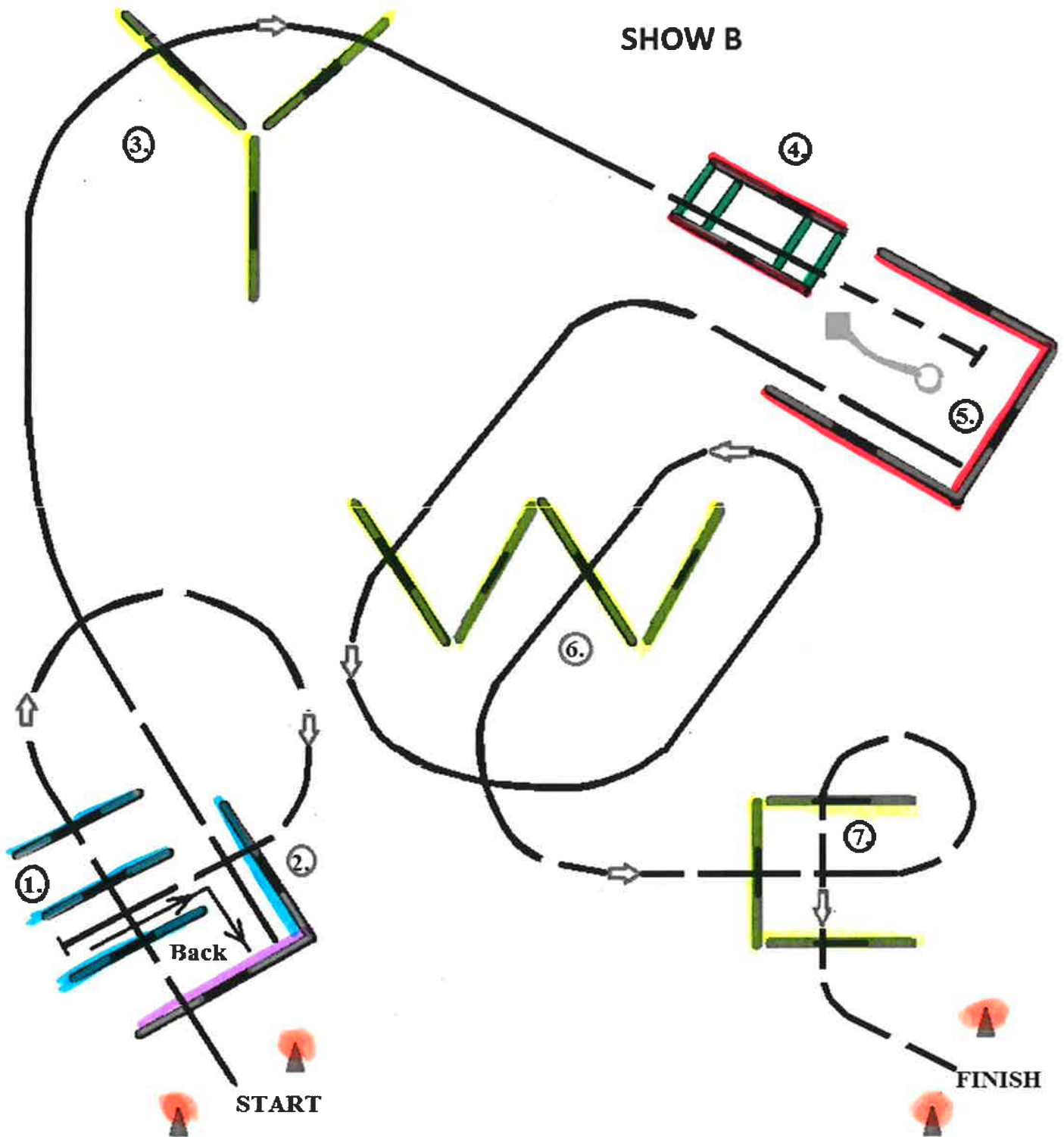
HUNT SEAT EQUITATION - SHOW B



Be ready at A

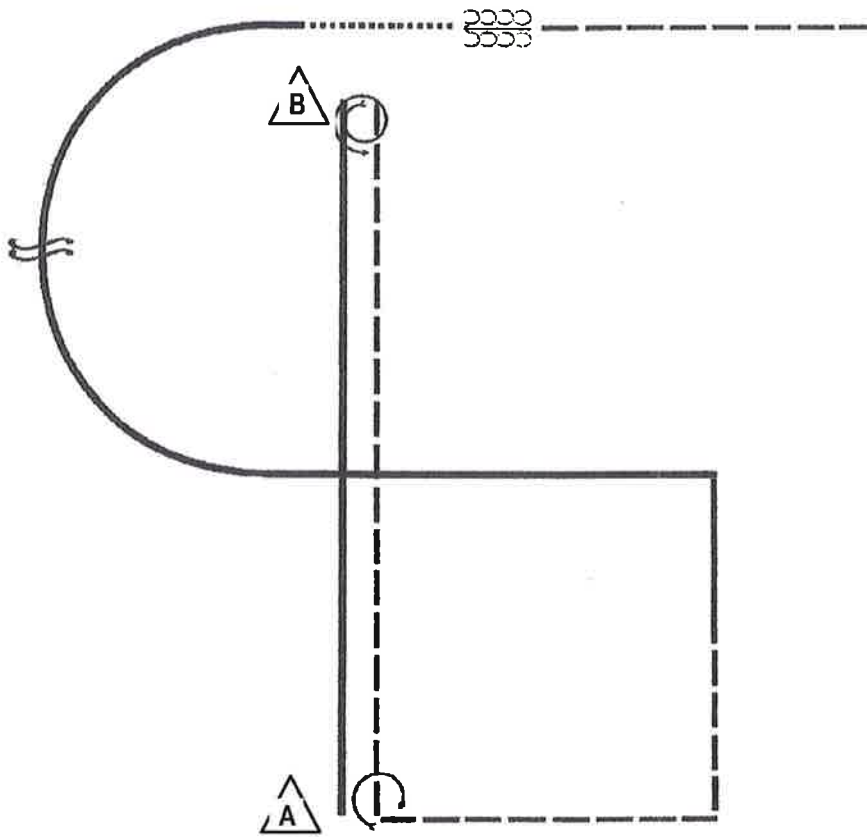
- 1. Begin on left lead**
- 2. Counter canter around B**
- 3. Break to the trot on the left diagonal between B and C**
- 4. At C, halt and perform a 270 degree forehand turn to the right**
- 5. Trot in the 2 point position as shown**
- 6. Halt between B and C and back one horse length**
- 7. Hand gallop right lead to B**
- 8. When beside B exit at the trot on the right diagonal**

AQHA YOUTH WORLD CUP TRAIL 2016



1. Jog over logs and stop in chute
2. Back up "L" and jog out
3. Lope over logs to 4.
4. Walk over logs to gate
5. Work gate and then jog away
6. Lope over logs on correct lead towards 7.
7. Jog over logs to finish

WESTERN HORSEMANSHIP SHOW B



Be ready at A

1. Lope on the right lead increasing speed to B
2. Stop and execute a 540 degree turn to the left
3. Extended trot back to A
4. Stop and execute a 270 degree turn to the right
5. Extended trot a square corner to the left
6. Pick up the left lead as shown
7. Continue on the left lead in half a circle and change leads as shown
8. Break to the walk and walk two horse lengths
9. Stop and back one horse length and jog to exit



SHOW B

Ranch Riding Pattern 3

Lead change X

Walk

Trot — —

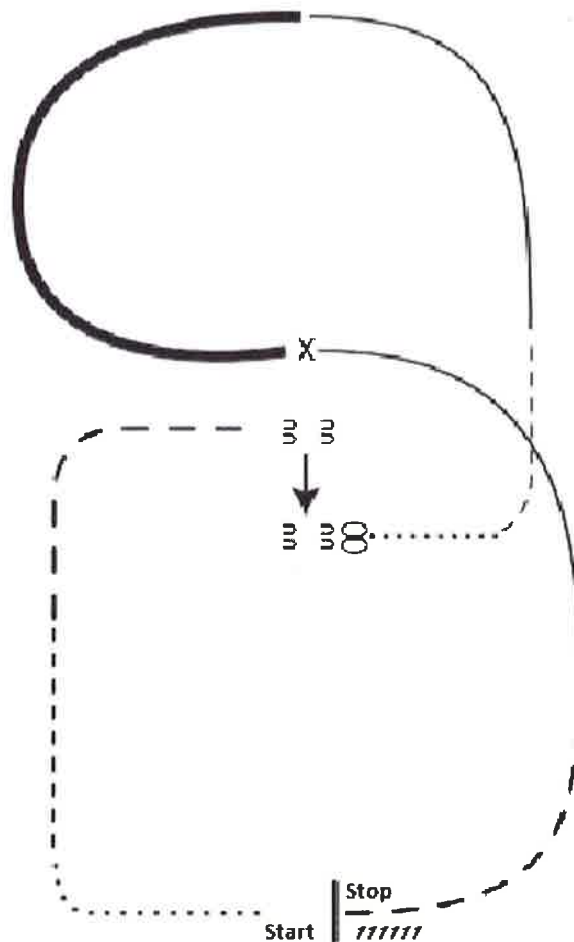
Ext Trot — — — —

Lope ———

Ext Lope —————

Back // // // //

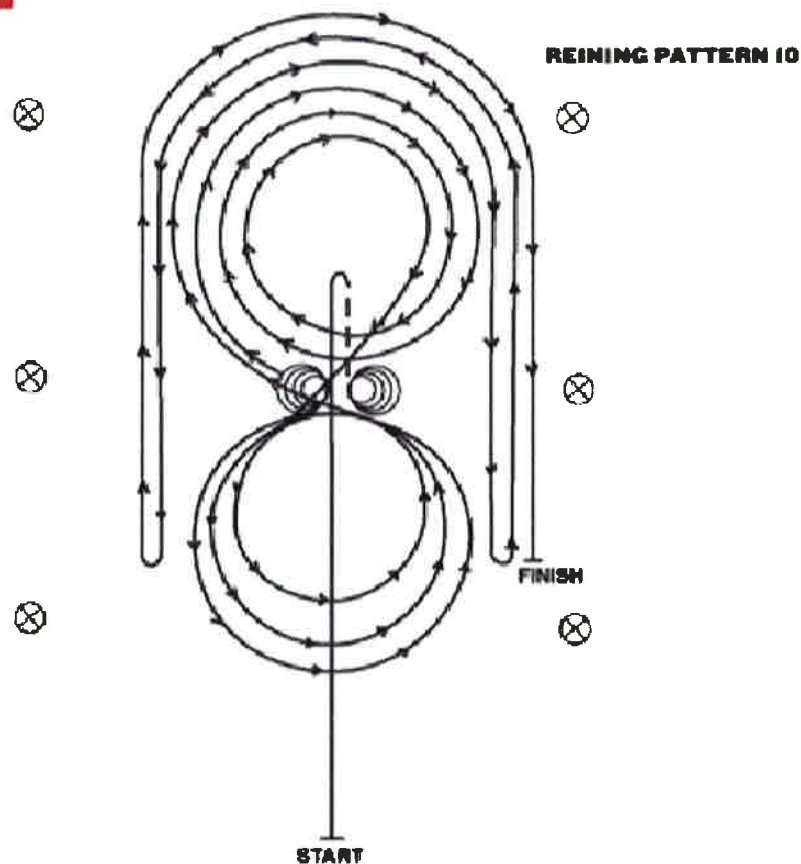
Sidepass



1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to centre
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk

7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend trot
13. Stop and back

SHOW B



⊗ MARKER

1. Run past the centre marker and do a sliding stop. Back up to the centre of the arena or at least 3 mts Hesitate.
 2. Complete four spins to the right
 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall. Hesitate.
 4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the centre of arena.
 5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the centre of arena.
 6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the centre marker and do a left rollback at least 20 feet (6 metres) from the wall - no hesitation.
 7. Continue back around the previous circle but do not close this circle. Run down left side of the arena past the centre marker and do a right rollback at least 20 feet (6 metres) from the wall - no hesitation.
 8. Continue back around previous circle but do not close this circle. Run down right side of the arena past the centre marker and do a sliding stop at least 20 feet (6 metres) from the wall or fence. Hesitate to demonstrate completion of pattern.
- Rider may dismount and drop the bridle to the designated Judge