

# Patternübersicht Regelbuch

## **Reining**

LK 1A, 1B, 2A, 2B	#7
LK 3A, 3B	#11
4A, 4B	#12

## **Western Riding**

LK 1A, 1B, 2A, 2B, 3A, 3B	#6
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## **Superhorse**

LK 1A, 1B, 2A, 2B	#2
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## **Ranch Riding**

LK 1A, 1B, 2A, 2B	#5
LK 3A, 3B,	#4
4A, 4B	#17
5A, 5B	#17

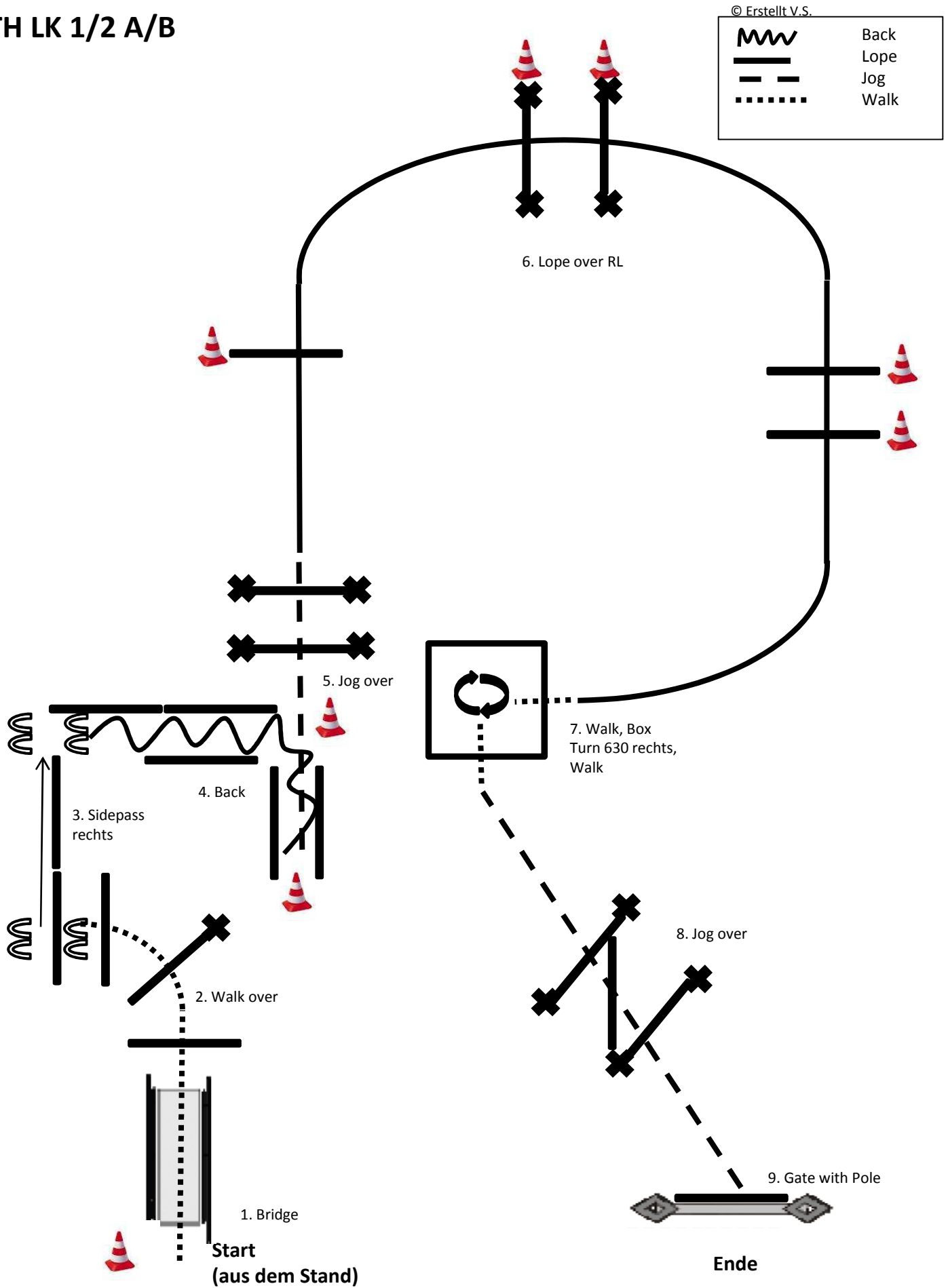
## **SO Rittigkeit**

TH	# JUPF TH 3
BASIS	# JUPF Basis 3

***Sollten Leistungsklassen zusammengelegt werden, gilt die Pattern, der niedrigeren LK, bzw. der Jugendlichen.***

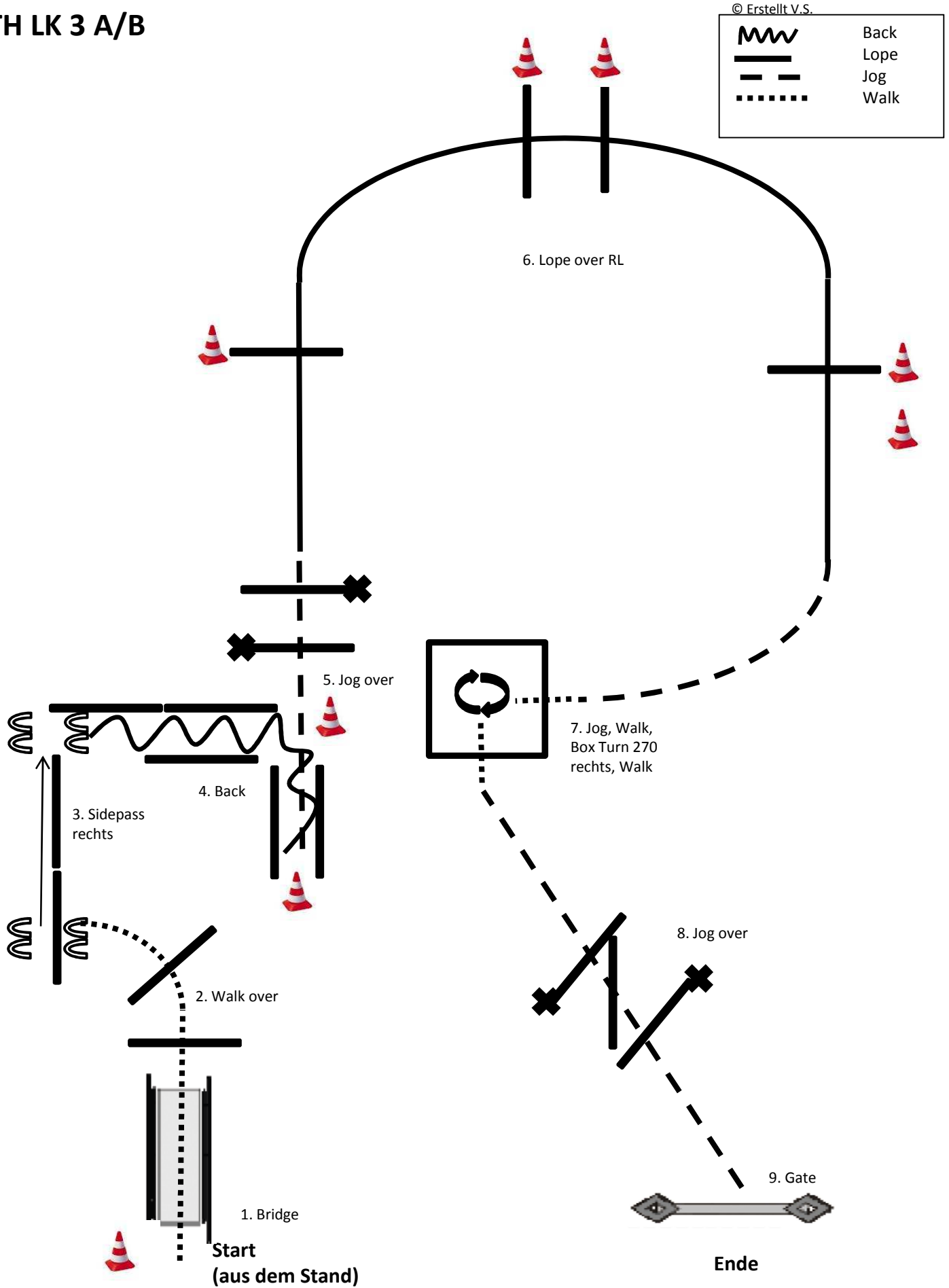
# TH LK 1/2 A/B

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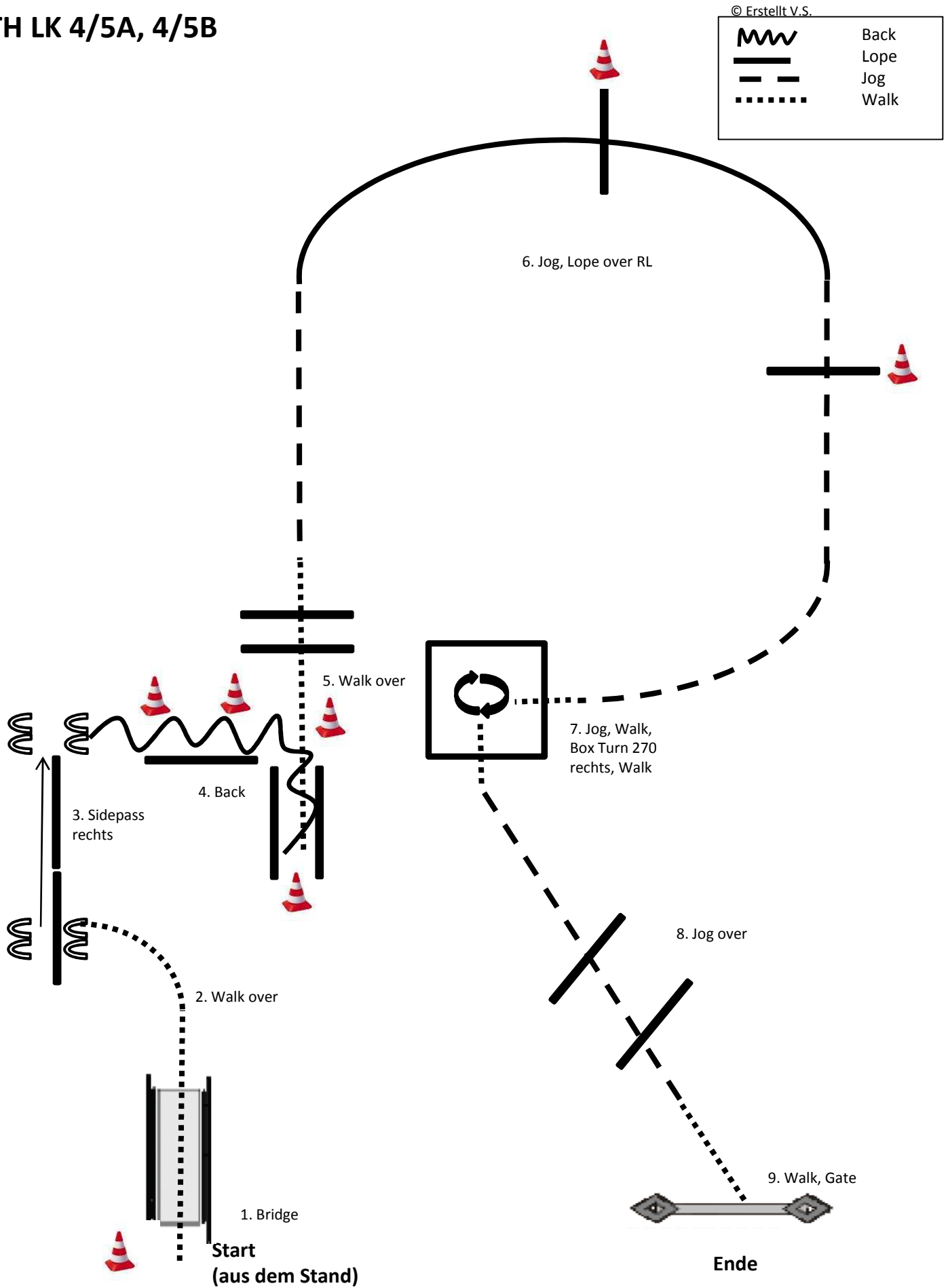
# TH LK 3 A/B





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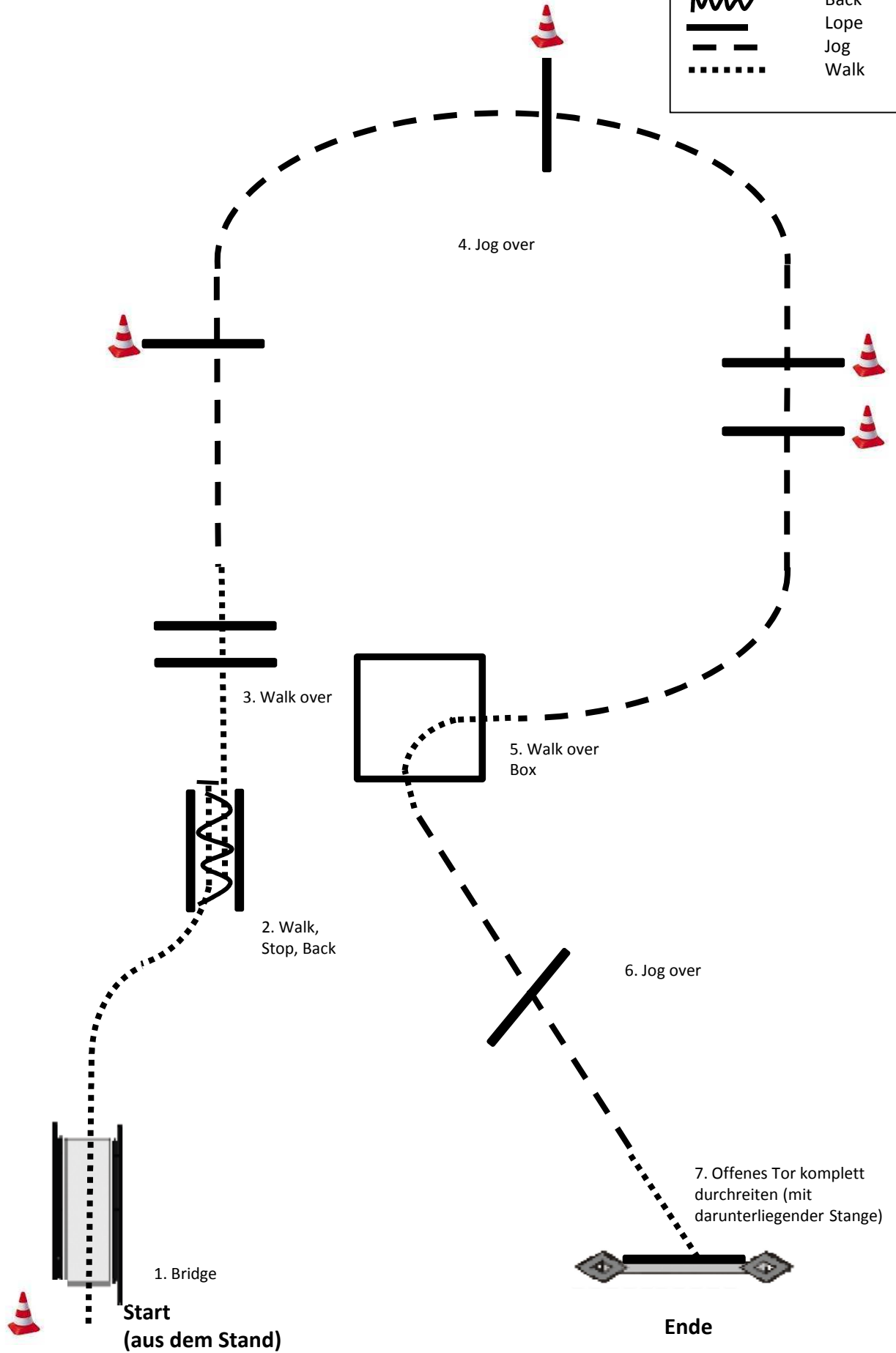


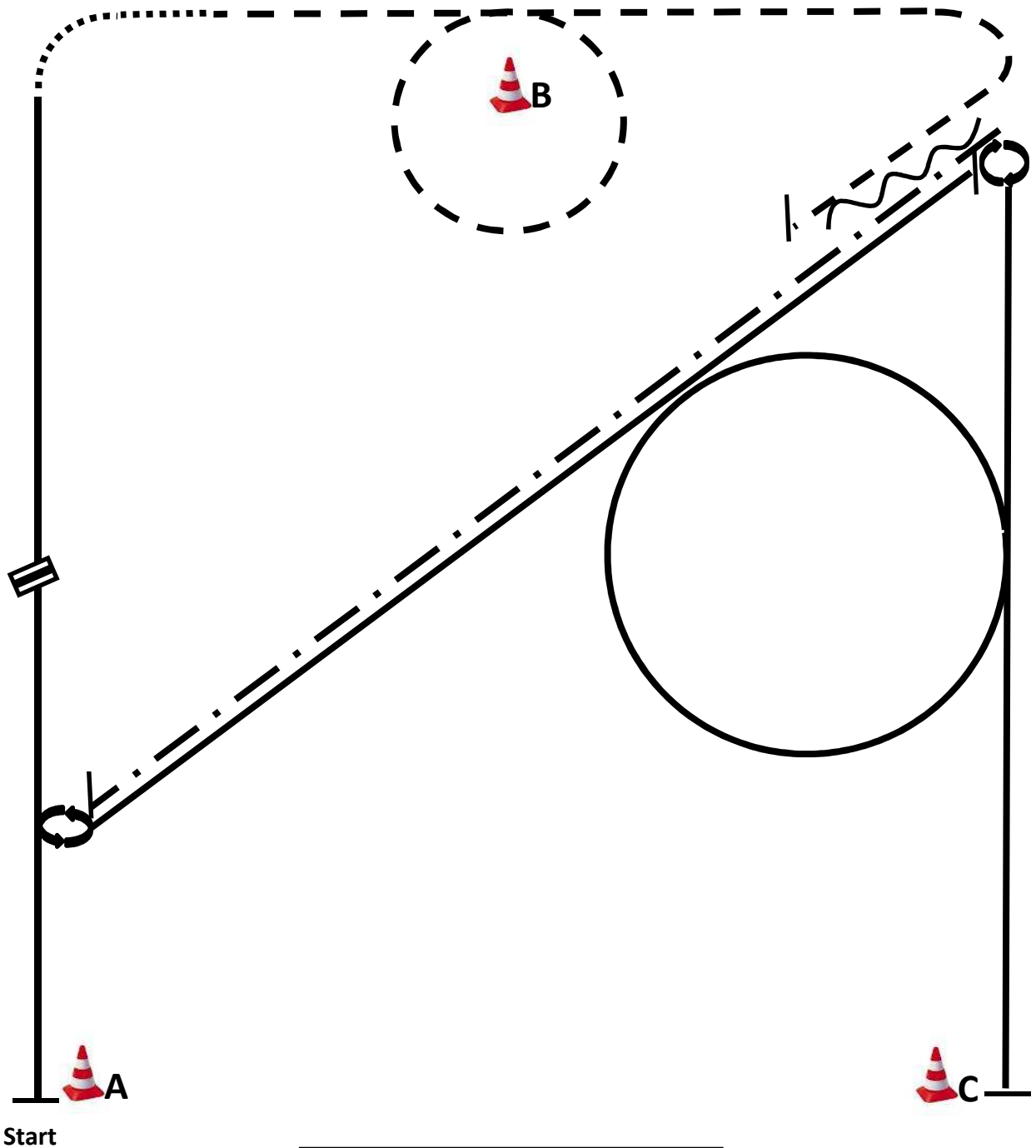
# TH LK 4/5A, 4/5B

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	Back
	Lope
	Jog
	Walk





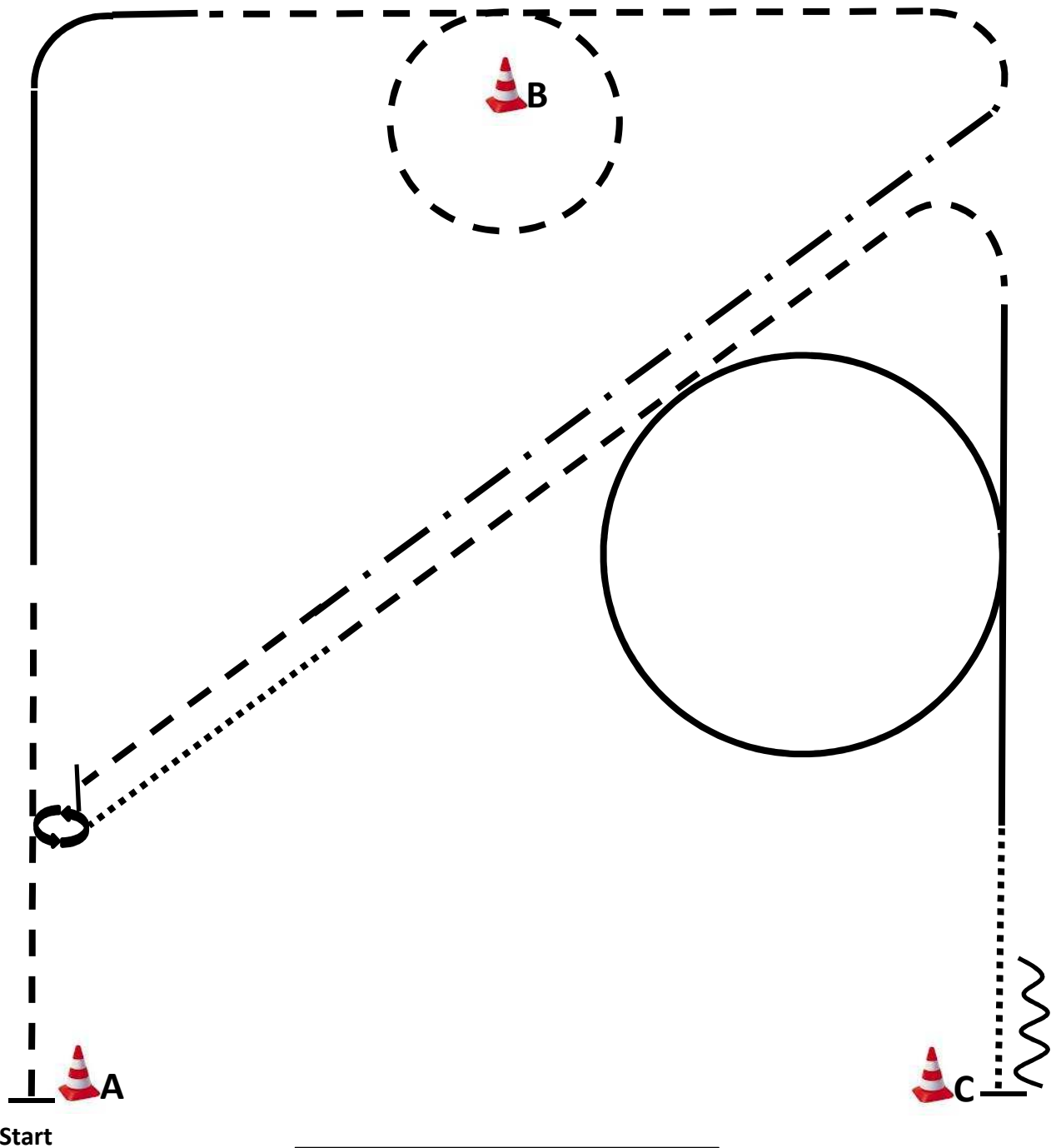
WARM UP AREA

1. Be ready at A, lope right lead, lead change.
2. Lope left lead.
3. Walk, Jog, Jog very small circle, stop.
4. Back.

5. Ext. Jog., Stop.
6. 540° turn (opt. r/l).
7. Lope (opt. LL/RL ), Stop, ca.135° turn right.
8. Lope right lead, Lope circle, stop.

Walk to warm up area.

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple



Start

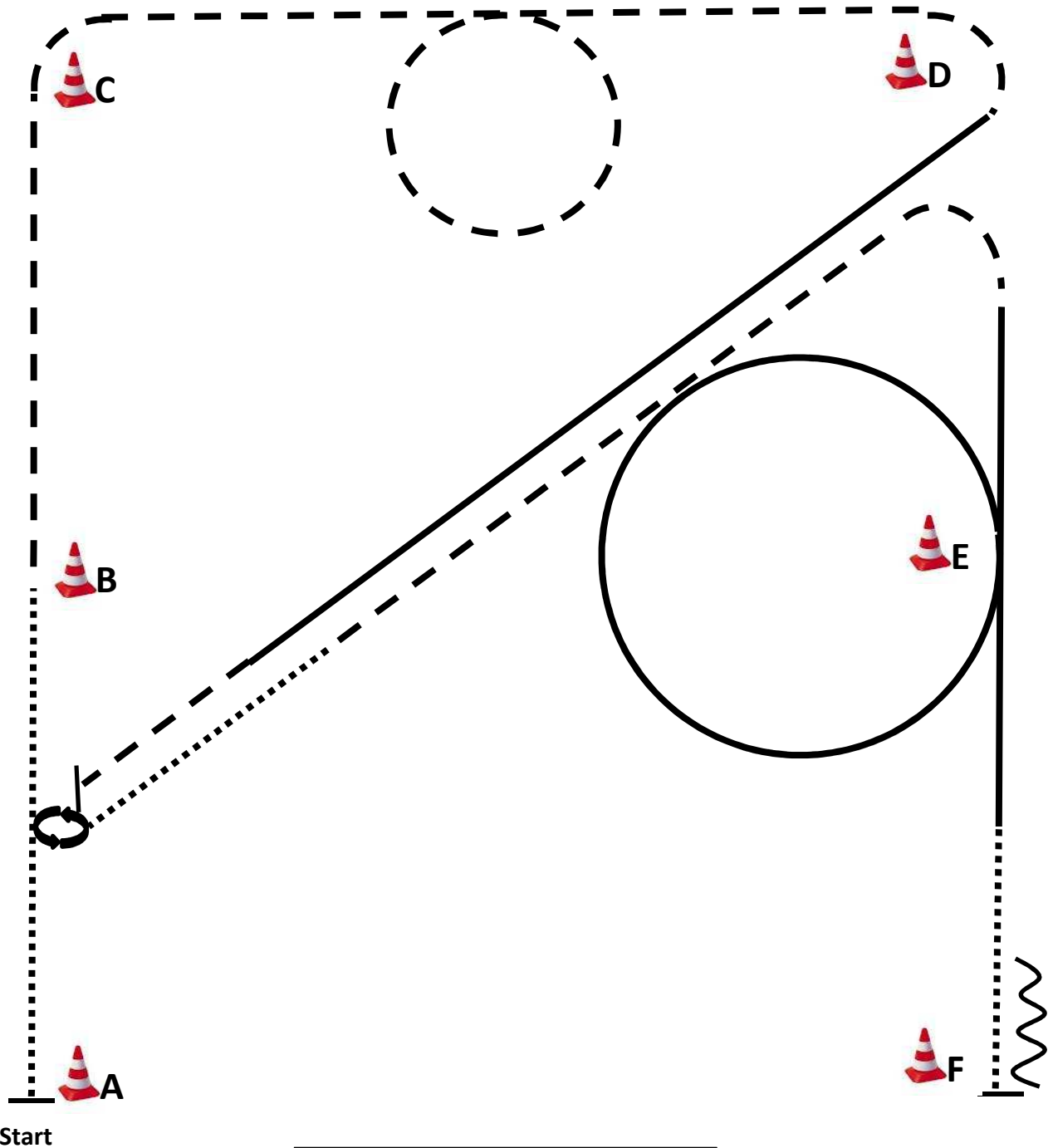
WARM UP AREA

1. Be ready at A, Jog, Lope right lead
2. Jog, Jog very small circle
3. Ext. Jog, Jog, stop.
4. 180° turn (opt. r/l).

5. Walk, Jog.
6. Lope right lead, Lope circle.
7. Walk, stop.
8. Back

Walk to warm up area.

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple



Start

WARM UP AREA

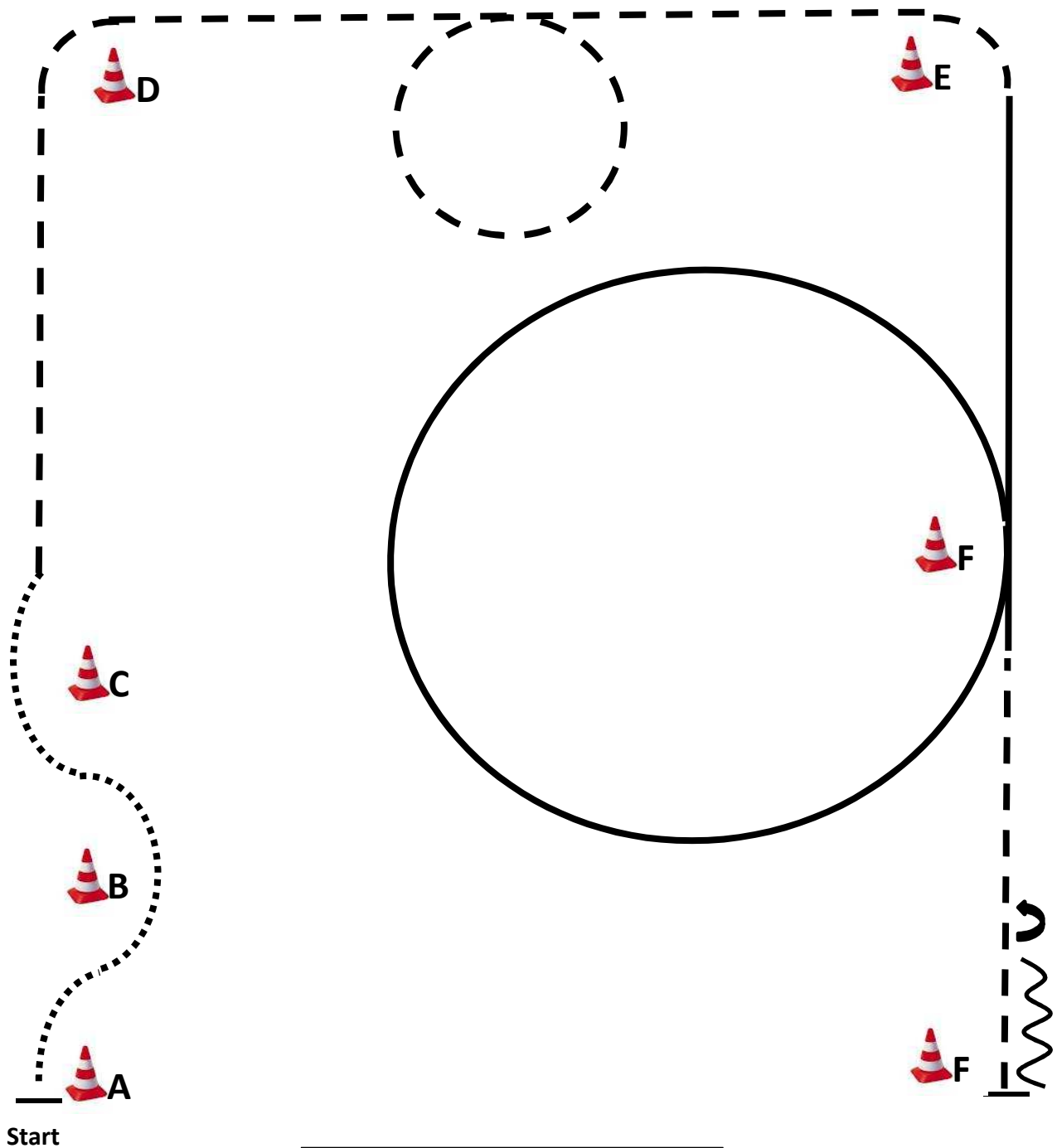
1. Be ready at A, Walk, Jog at B
2. Jog very small circle
3. Lope (opt. LL/RL), Jog, stop.
4. 180° turn (opt. r/l).

5. Walk, Jog.
6. Lope right lead, Lope circle.
7. Walk, stop.
8. Back

Walk to warm up area.

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple





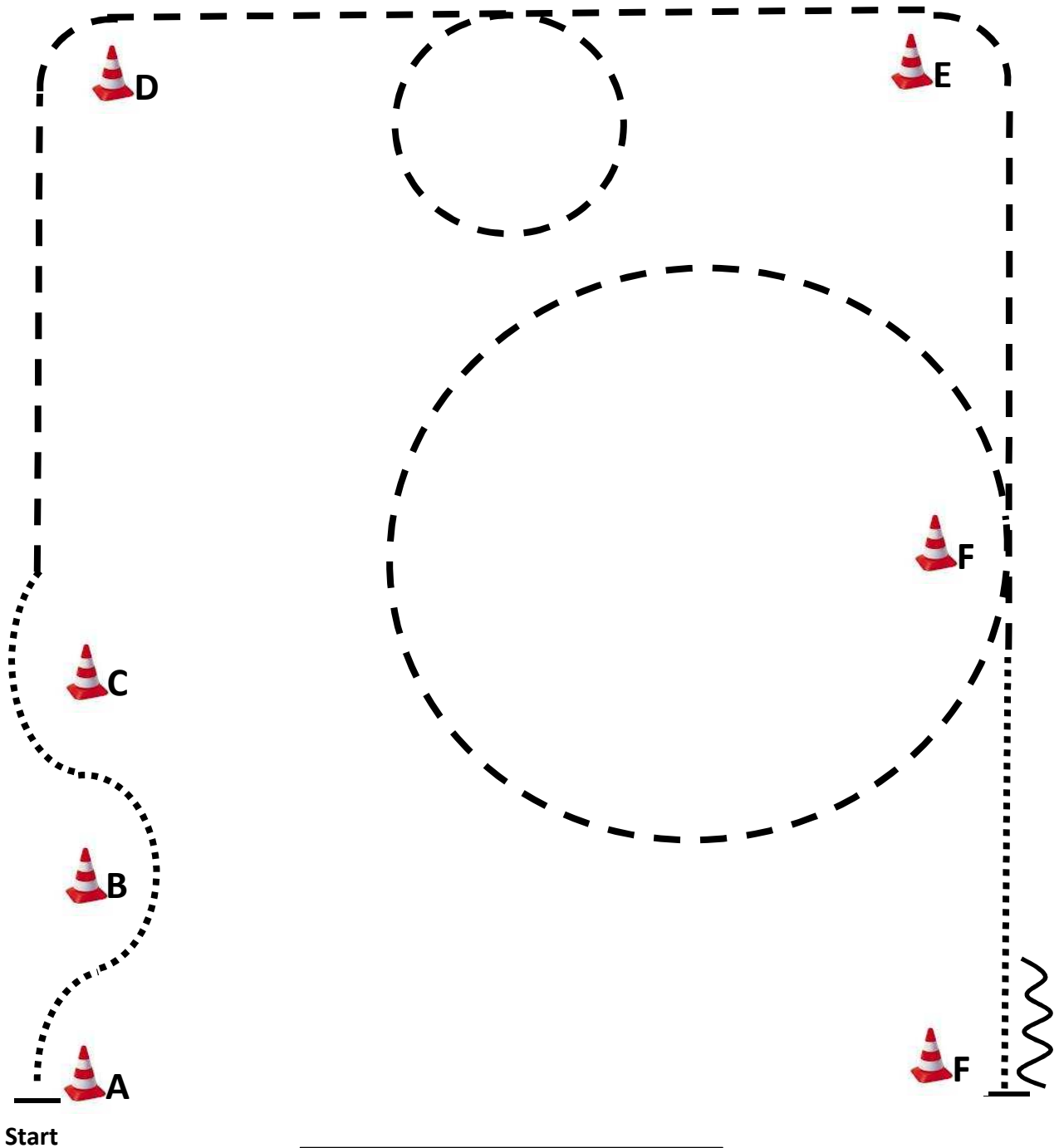
WARM UP AREA

1. Be ready at A, Walk Slalom
2. Jog, Jog very small circle
3. Lope right lead, Lope circle.
4. Jog, stop

5. Back
6. 180° turn (opt. r/l).

Walk to warm up area.

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple



1. Be ready at A, Walk Slalom
2. Jog, Jog very small circle
3. Jog big circle.
4. Walk, stop.

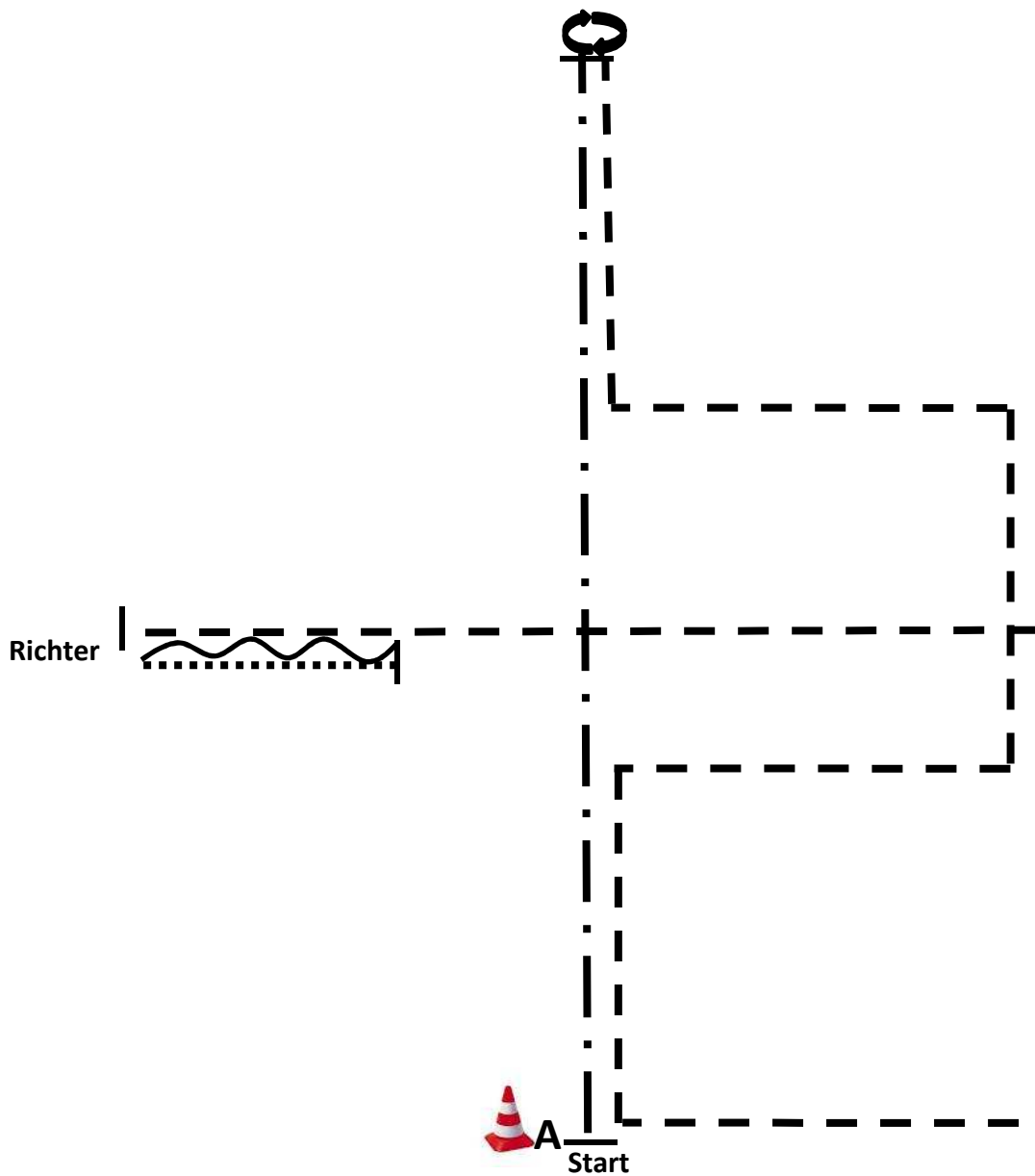
5. Back.

Walk to warm up area.

WARM UP AREA

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple





## SSH LK 1A/B, 2A/B



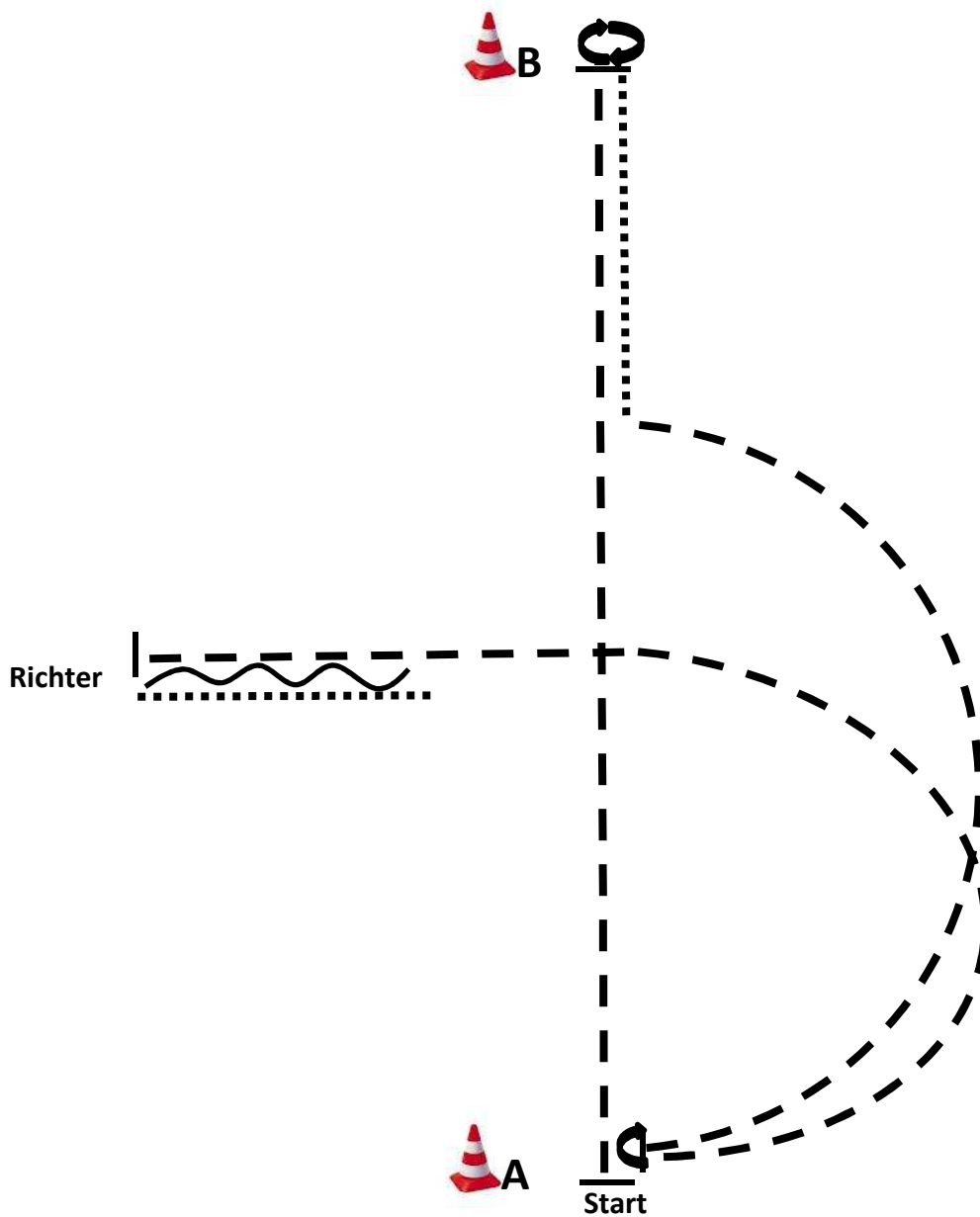
### WARM UP AREA

1. Aufstellung bei A, Ext. Jog, Stop.
2. HHW 540 re.
3. Jog square bis vor den Richter, Stop
4. Back, Walk bis zum Richter
5. Set up.

(beliebig abwenden) Im Jog oder Walk zur warm up area durchlaufen





	Back
	Jog
	Ext. Jog
	Walk

## SSH LK 3A/B

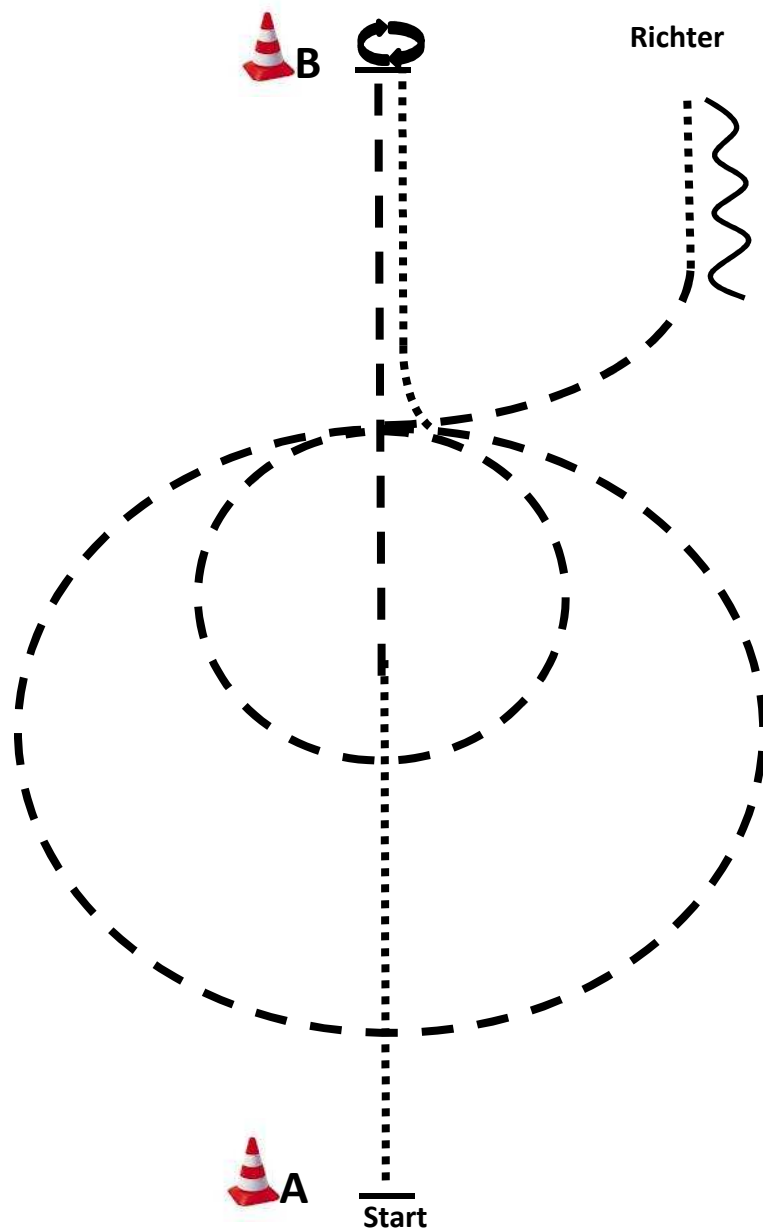


### WARM UP AREA

1. Aufstellung bei A, Jog bis B, Stop.
  2. HHW 540 re.
  3. Walk, Jog bis vor A, Stop., HHW 180 re.
  4. Jog, Stop vor dem Richter, Back, Walk bis zum Richter
  5. Set up.
- (beliebig abwenden) Im Jog oder Walk zur warm up area durchlaufen





	Back
	Jog
	Ext. Jog
	Walk

## SSH LK 5A/B

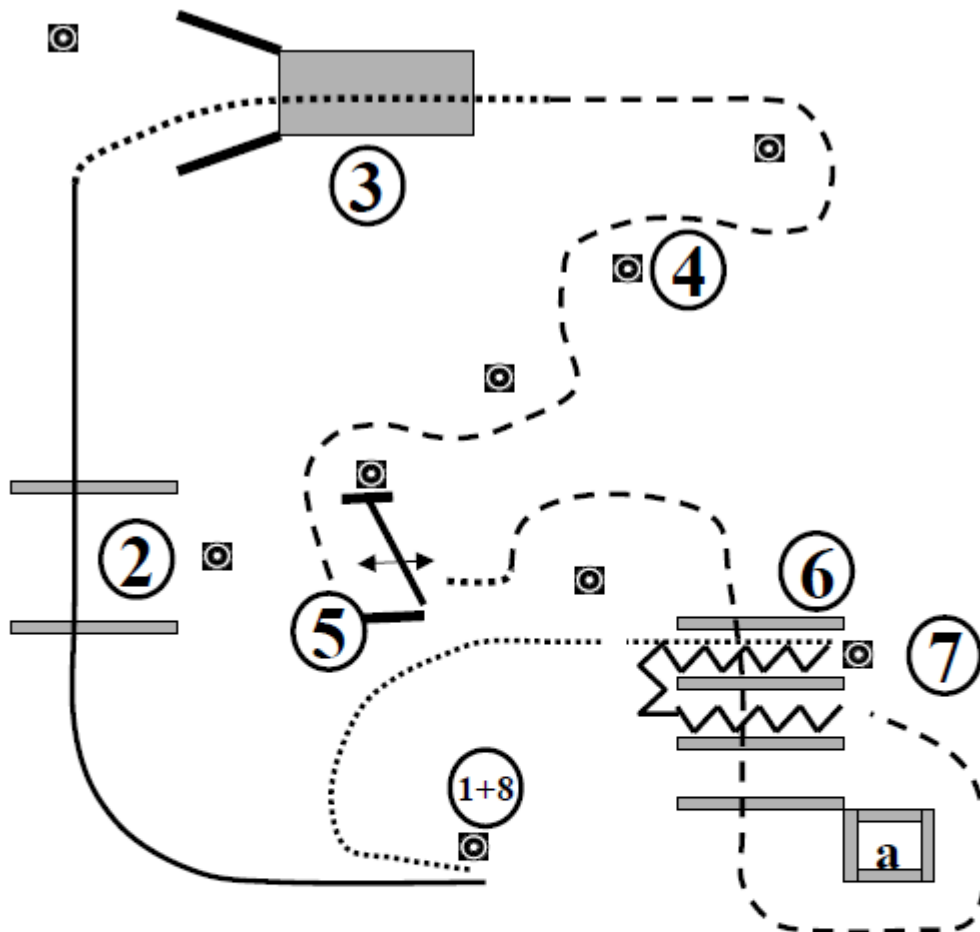


### WARM UP AREA

1. Aufstellung bei A, Walk, Jog bis B, Stop.
  2. HHW 180 re., Walk
  3. Jog small circle (re.), Jog big circle (re.), weiter Jog, Walk zum Richter
  4. Set up.
  5. Back.
- (beliebig abwenden) Im Jog oder Walk zur warm up area durchlaufen

	Back
	Jog
	Ext. Jog
	Walk

## Sonderprüfung H&D Trail LK 1-5



- 1) Hund ableinen. ( Links oder rechts der Pylone )
- 2) Lope over, Hund bei Fuß
- 3) Hund an der Pylone ablegen, Brücke, Hund nachholen
- 4) Slalom um Pylonen, Hund bei Fuß Hund an der Pylone ablegen.
- 5) Tor durchreiten, Hund durch geöffnetes Tor abrufen und an der nächsten Pylone ablegen, Tor schließen
- 6) Walk, Jog over, Hund bei Fuß
- 7) Hund in a ablegen, Back up, Walk out, Hund abrufen, Walk.
- 8) Absteigen Hund anleinen und zu Fuß die Arena verlassen